

# Alistair Aitcheson

Game Developer & Creative Technologist

Creator of international award-winning alternative-controller games and playable stage shows.

15 years industry experience developing games.

## EDUCATION

### University of Warwick — *MMath in Mathematics with Study Abroad - First Class Honours*

2006 - 2010

Studied in French as an ERASMUS student at the Ecole Normale Supérieure in Lyon, in 2008-2009.

## CONTRACT PROJECTS

### Sparx Learning, Exeter — *Game Developer*

2013 - 2025

Programmer and designer on mobile and web games. Working 10 days per month to develop educational games from concept to finished product, and develop cutting-edge educational tools for the R&D team.

### BBC — *Unity Developer*

2014

Web game developed for the BBC's in-development web games portal.

## SOLO STUDIO PROJECTS

### **Greedy Bankers (2011) and Slamjet Stadium (2013)**

Solo-developed iPhone and iPad games created and brought to market in the Apple App Store. *Slamjet Stadium* was selected as *New & Noteworthy* in 61 countries

### **Interactive Stage Shows (since 2016)**

Including *The Incredible Playable Show* (2016) played by the audience with tech-enhanced props, and *The Crowd Creativity Show* (2022) where the audience directs the host to make art using their phones

### **Alternative-Controller Games (since 2014)**

Including *The Book Ritual* (2018) is played with a paper shredder, and *Codex Bash* (2015) a room-filling codebreaking game.

<http://alistair.games>  
[contact@alistair.games](mailto:contact@alistair.games)

## MOBILE & DESKTOP SOFTWARE DEVELOPMENT

Unity  
C#  
C  
Objective-C

## CLIENT-SIDE WEB DEVELOPMENT

JavaScript  
TypeScript  
React  
Redux  
PIXI.js

## SERVER-SIDE WEB DEVELOPMENT

Node.js  
Go  
Python  
PHP  
SQL

## HARDWARE DEVELOPMENT

C for Arduino and ESP32

## ADDITIONAL SKILLS

Language: French  
2D Art and Illustration  
Network multiplayer  
Automated testing  
UI and UX design  
Audio and video editing  
Livestream production  
Live performance

## AWARDS & NOMINATIONS

### Artholomew Video's Stream Challenge

IndieCade Festival, Los Angeles 2022 - Performance Award

PLAY Festival, Hamburg 2022 - Most Creative Game

A MAZE Festival, Berlin 2022 - Nominee

### The Incredible Playable Show

IndieCade Festival, Los Angeles 2017 - Jury Choice Award

GameCity, Nottingham 2016 - Spirit of the Festival

### The Book Ritual

Independent Games Festival, San Francisco 2019 - Nominee: Alt.Ctrl.GDC Award

A MAZE Festival, Berlin 2019 - Honourable Mention

PLAY Festival, Hamburg 2018 - Nominee

### Codex Bash

IndieCade Festival, Los Angeles 2015 - Media Choice Award

A MAZE Festival, Berlin 2015 - Nominee

### Slamjet Stadium

PocketGamer.com, 2014 - 9/10, Gold Award

PocketGamer.com, 2014 - Nominee: Best Sports/Driving Game

PocketGamer.com, 2014 - Nominee: Best Developer

### Greedy Bankers vs The World

Tap! Magazine, 2011 - Game of the Week

## PERMANENT EXHIBITIONS

Tap Happy Sabotage - Game Science Center, Berlin (2015 - 2020)

Dash & Bash - National Videogame Arcade, Nottingham (2015 - 2019)

Codex Bash - National Videogame Arcade, Nottingham (2018-2019)

## SHOWCASE SELECTIONS

MAGFest Indie Arcade 2022 - Alistair's Magic Box, The Book Ritual

WASD Leftfield Collection 2022 - Alistair's Magic BoxEGX Leftfield Collection 2018 - The Book Ritual

Tokyo Games Show 2017 - Codex Bash

Now Play This 2016 - Codex Bash

EGX Leftfield Collection 2015 - Tap Happy Sabotage

Eurogamer Expo Indie Arcade 2011 - Greedy Bankers vs the World

## NOTABLE PERFORMANCES

Now Play This, London 2023 - The Creative Love Show

PLAY Festival, Hamburg 2022 - The Ultimate Tournament (Exhibition finale show)

FreePlay, Melbourne 2021 - The Book Ritual Interactive Livestream

BFI Southbank, London 2021 - Breaking Sonic (Interactive lecture)

Now Play This, London 2020 - PAWNS Interactive Livestream

PLAY Festival, Hamburg 2018 - The Scrambled Eggman Show (Exhibition finale show)

IndieCade Europe, Paris 2018 - The Incredible Playable Show

## BROADCASTING

The Incredible Playable Podcast - 5 Episode series, 30 min each

IndieCade: Beyond Screens Livestream - Livestream interviews, 30 episode series